In the Claims:

1. A system for providing content in a modular presentation system, comprising:

a plurality of displays, wherein each display neighbors at least one other display and all the displays communicate within a peer-to-peer system, each of the plurality of display associated with:

an input device configured to receive a gesture input; and

a processor, each processor associated with an I/O port and configured to interpret the gesture received by the associated input device, each display processor configured with directional information for at least one neighboring display, each I/O port configured to receive and transmit messages to a neighboring display, wherein each processor is configured to propagate content to a neighboring display.

2. The system of claim 1 wherein each of the plurality of displays is configured to:

receive new content identification information; and

transmit old content identification information; and

present content associated with the new content identification information.

3. The system of claim 2 wherein new content identification information is received from a processor associated with a neighboring display in the reverse propagation direction, the old content identification information is transmitted to a processor associated with a neighboring display in the forward propagation direction, the forward propagation direction derived from the gesture input.

4. The system of claim 2 wherein receive new content identification information includes:

retrieving new content identification information from a memory stack.

5. A method of providing content in a modular presentation system having a plurality of displays, each display associated with a processor, input device, and an I/O port, the method comprising:

receiving gesture input by an input device associated with a first of the plurality of displays, the first display presenting a first content, the first content associated with a first content identification information;

interpreting the gesture input by the processor associated with the first display;

retrieving a second content identification information;

sending the first content identification information to a neighboring display; and

presenting a second content at the first display, the second content associated with the second content identification information.

6. The method of claim 5 wherein receiving gesture input includes:

receiving input on a touch screen display.

7. The method of claim 5 wherein interpreting the gesture input includes:

determining whether the gesture is one of a move or transpose gesture.

8. The method of claim 5 wherein interpreting the gesture includes:

determining the direction of the gesture.

9. The method of claim 5 wherein retrieving second content identification information includes:

retrieving a second URL from a memory associated with the display.

10. The method of claim 5 wherein sending first content identification information to a neighboring display includes:

sending a first URL to the neighboring display.

11. The method of claim 5 further comprising:

propagating content, the direction of propagation derived from the gesture input, wherein propagating content includes:

receiving the first content identification information by a second processor associated with a second display; and

updating the second display to present content associated with the first content identification information.

12. The method of claim 11 wherein propagating content includes:

for each display that exists along the direction of propagation, wherein each display includes a current content identification information:

receiving a received content identification information from a neighboring display in a direction reverse to the direction of propagation;

sending the current content identification information to a neighboring display in the direction of propagation; and

updating the display with the received content identification information.

13. A computer program product for execution by a computer for providing content in a modular presentation system having a plurality of displays, each display associated with a processor, input device, and an I/O port, comprising:

computer code for receiving gesture input by an input device associated with a first of the plurality of displays, the first display presenting a first content, the first content associated with a first content identification information;

computer code for interpreting the gesture input by the processor associated with the first display;

computer code for retrieving a second content identification information;

computer code for sending the first content identification information to a neighboring display; and

computer code for presenting a second content at the first display, the second content associated with the second content identification information.

14. The computer program product of claim 13 wherein computer code for receiving gesture input includes:

computer code for receiving input on a touch screen display.

15. The computer program product of claim 13 wherein computer code for interpreting the gesture input includes:

computer code for determining whether the gesture is one of a move or transpose gesture.

16. The computer program product of claim 13 wherein computer code for interpreting the gesture includes:

computer code for determining the direction of the gesture.

17. The computer program product of claim 13 wherein computer code for retrieving second content identification information includes:

computer code for retrieving a second URL from a memory associated with the display.

18. The computer program product of claim 13 wherein computer code for sending first content identification information to a neighboring display includes:

computer code for sending a first URL to the neighboring display.

19. The computer program product of claim 13 further comprising:

computer code for propagating content, the direction of propagation derived from the gesture input, wherein propagating content includes:

computer code for receiving the first content identification information by a second processor associated with a second display; and

computer code for updating the second display to present content associated with the first content identification information.

20. The computer program product of claim 11 wherein computer code for propagating content includes:

for each display that exists along the direction of propagation, wherein each display includes a current content identification information:

computer code for receiving a received content identification information from a neighboring display in a direction reverse to the direction of propagation;

computer code for sending the current content identification information to a neighboring display in the direction of propagation; and

computer code for updating the display with the received content identification information.